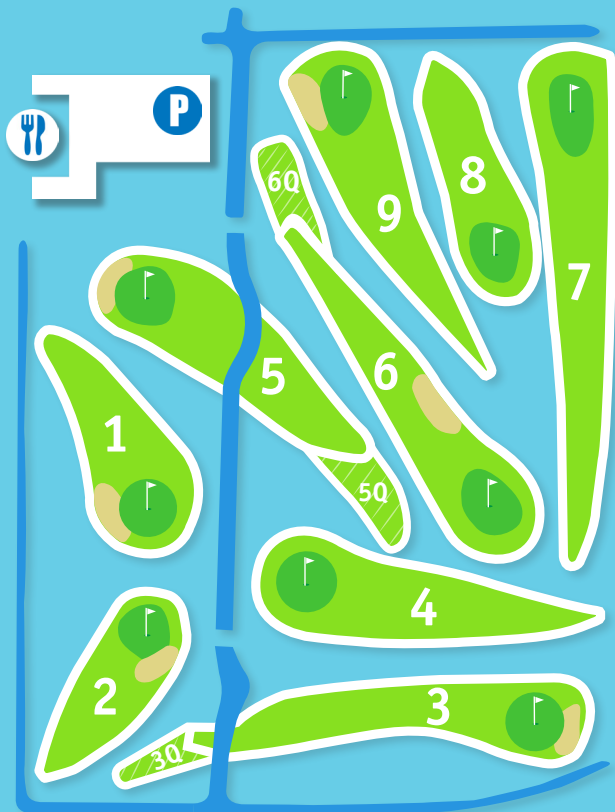


# Plattegrond



Q: qualifying